



# Rule-based modelling with BioNetGen



## **Workshop Overview**

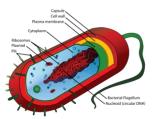
- What is modelling?
- Why rule-based modelling?
- Deterministic and Stochastic modelling
- Michaelis-Menten model
- BioNetGen practice

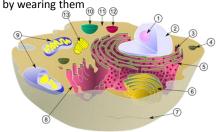
#### What is a Model?

#### Taken from the Oxford dictionary:

- A three-dimensional representation of a person or thing or of a proposed structure, typically on a smaller scale than the original
- A thing used as an example to follow or imitate
- A simplified description, especially a mathematical one, of a system or process, to assist calculations and predictions

A person employed to display clothes by wearing them



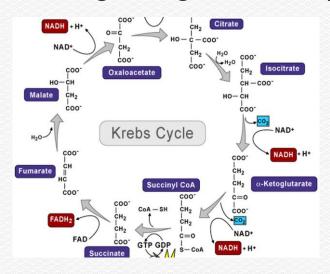


Source: http://oxforddictionaries.com/definition/english/model, http://commons.wikimedia.org

## Modelling in Synthetic Biology

- Modelling traditionally used in biology to understand and imitate systems
- Synthetic Biology utilizes modelling as a design to follow
- e.g. Predicting the effect of adding a BioBrick into our bacteria

## **Modelling Biological Pathways**



Source: http://www.npr.org/blogs/krulwich/2011/09/14/140428189/lord-save-me-from-the-krebs-cycle

## Diagrammatic Model

- Useful to visualise the reactions taking place
- Can't predict what will happen if you change the reaction conditions e.g. add more of one reactant
- Can't predict how the concentration of molecules will change with time

#### Mathematical Model

- Predict changes in a system as time progresses
- What can change? Concentrations of...
  - Reactants
  - Products
  - Enzymes
- Which might lead to a change in the rate of reactions

#### Mathematical Model

- Often simulated as:
- Ordinary differential equation (ODE)
  - Deterministic
- Stochastic
  - Non-deterministic
  - Random process which evolves in time

#### Introduction to SBML

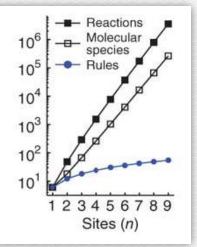
- Systems Biology Markup Language
- Often used to write models in synthetic biology
- Difficult to write from scratch
- A common language for communication between software packages

## What is Rule-Based Modelling?

- Each molecule contains domains that can link to other molecules
- Complexes are built up by assembly of binding molecules
- Rules specify which reactions can occur and at what rate

## Why Rule-Based Modelling?

- In modelling, each 'different state' is usually treated as a separate species
- But with rule-based modelling you can define a molecule with multiple states
- This saves time and effort



Sneddon MW, Faeder JR and Emonet T. Efficient modeling, simulation and coarse-graining of biological complexity with NFsim. Nature Methods (2011) 8(2):177-83.

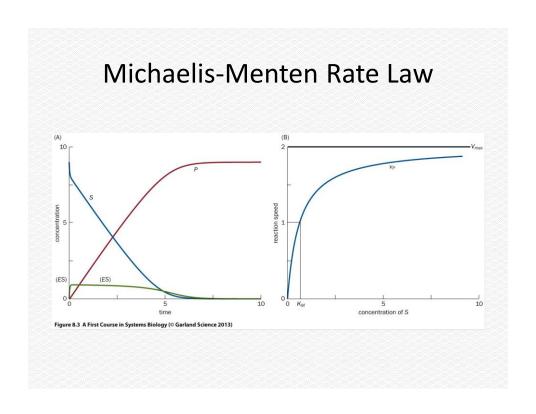
## Michaelis-Menten (MM) Rate Law

- Enzyme + Substrate ← → Enzyme-Substrate Complex
- Enzyme-Substrate Complex → Product + Enzyme
- The M-M rate law

$$v = \frac{V_{\text{max}}[S]}{K_m + [S]}$$

V<sub>max</sub> = k<sub>2</sub> (E + [ES])

$$\bullet \quad \mathsf{K}_{\mathsf{M}} = \frac{k_1 + k_2}{k_1}$$



#### Simple Michaelis-Menten Reaction </xml version="1.0" encoding="UTF-8"?> <!-- Created by BioNetGen 2.2.4 -> ssbml xmins="http://www.sbml.org/sbml/level2" level="2" version="1"> <model id="MM-ssa"></model id="Mm-ssa" <plus/> <plus/> <cn> 0 </cn> <ci> S1 </ci> </apply> </math> </assignmentRule> <assignmentRule variable="Product"></assignmentRule variable="Product"></assignmentRule variable="Product"></assignmentRule variable="Product"></a> cmodel id="MM-ssa"> clistofCompartments' ccompartment id="cell" size="1"/> c/istofCompartments' clistofCompartments' clistofCompartments' clistofCompartments' clistofCompartment="cell" initialConcentration="0" name="S[a]"/> cspacies id="52" compartment="cell" initialConcentration="11999" name="E[a]"/> spacies id="52" compartment="cell" initialConcentration="30990" name="P[l"/> cspacies id="53" compartment="cell" initialConcentration="1" name="E[a]1].S[a]1]"/> clintofConcentration="1" name="E[a]1.S[a]1]"/> clintofConcentration="1" name="E[a]1.S[a]1]"/ clintofConcentration="1" name="E[a]1 <math xmlns="http://www.w3.org/1998/Math/MathML"> <plus/> <plus/> <cn> 0 </cn> <ci> S3 </ci> </apply> </math> </assignmentRule> <assignmentRule variable="Complex"> <math xmlns="http://www.w3.org/1998/Math/MathML"> <apply> cplus/> cm 0 c/cm cci> 54 c/ci> c/apply> c/math> c/apply> c/math> cl- Global functions -> clistOfReactions> clistOfReactions> clistOfReactions> clistOfReactions> clistOfReactions> clistOfReactions> clistOfReactions> <!-- Observables --> <parameter id="Enzyme" constant="false"/> cparameter id="Enzyme" constant="Talse"/> cparameter id="Substrate" constant="false"/> cparameter id="Product" constant="false"/> cparameter id="Complex" constant="false"/> cl-- Global functions --> c/listOfparameters> stOfRules> clistOfRules> <!- Obernables --> <!- Obernables --> <!- Obernables --> cassignmentRule variable="Enzyme"> cassignmentRule variable="Enzyme"> capth xmins="http://www.w3.org/1998/Math/MathML"> capply> cpbu5/ cno 0</n> <speciesReference species="S1"/> <speciesReference species="S2"/> </listOfReactants> distOfProducts> <speciesReference species="S4"/> </l> < <ci> S2 </ci> </apply> </math> //Indit/ //assignmentRule> <assignmentRule variable="Substrate"> <math xmlns="http://www.w3.org/1998/Math/MathMt"> <ci> S2 </ci>

## Simple Michaelis-Menten Reaction

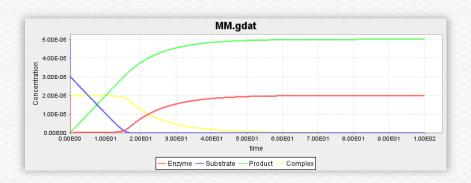


- Writing models by hand in SBML is clearly difficult
  - Written for the computer, not the user
  - Every potential interaction between species must be contained within the model

#### Example of a Michaelis-Menten ODE

```
2 begin parameters
                                                      Parameters which define
                   1e6
                                                      the rate of reaction
                 1e-4
0.1
        k1r
  6 end parameters
                                                      List of the molecules
                                                      involved in the reaction
 8 begin molecule types
     S(a)
E(a)
                                                       Starting concentrations of
12 end molecule types
13 begin seed species
     S (a)
E (a)
                       5e-5
       P()
                                                                       Reactions that are
                                                                       going to be simulated
     S(a) + E(a) <-> S(a!1).E(a!1)
23 S(a!1).E(a!1) -> P() + E(a) k2
24 end reaction rules
                                                                      Declaration of names of species
                                                                      which will be measured in the graph
25 begin observables
26 Molecules Enzyme E(a)
27 Molecules Substrate S(a)
28 Molecules Product P()
29 Molecules Complex S(a!)
30 end observables
                                        S(a!1).E(a!1)
32 generate network({overwrite=>1})
34 simulate_ode({t_end=>100,n_steps=>1000,atol=>1e-10,rtol=>1e-8,sparse=>1})
```





## **Stochastic Modelling**

- ODE only accurate at high concentrations
- Otherwise use stochastic modelling
- Quantities expressed as **numbers** of molecules
- Reactions only occur with certain probability
  - Because reactions occur when molecules collide randomly
- Uses stochastic simulation algorithm (SSA)

### **Stochastic Modelling**

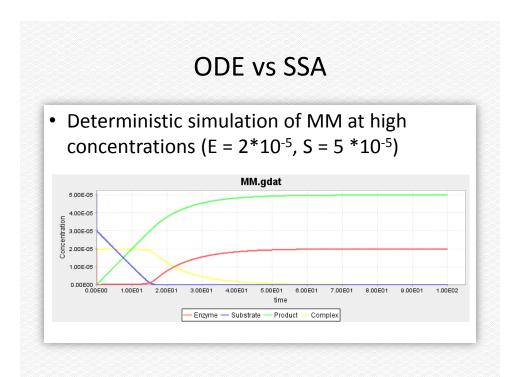
- We now deal with integer quantities (of chemical species) instead of continuous quantities
- X<sub>1</sub> + X<sub>2</sub> -> X<sub>3</sub> (one molecule of X<sub>1</sub> plus one molecule of X<sub>2</sub> are transformed into one molecule of X<sub>3</sub>)
- Let's simulate one step

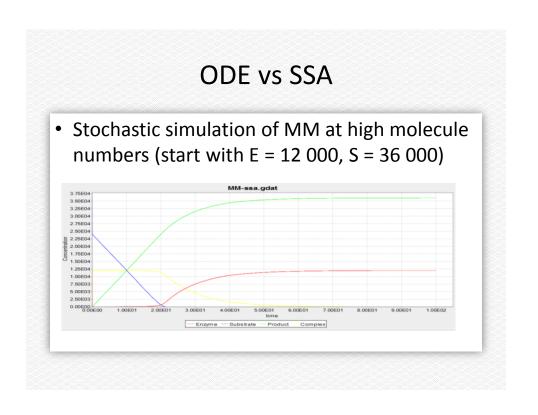
$$X_1 = 5$$
  $X_2 = 4$   $X_3 = 0$   $X_3 = 1$ 

 Note: You should avoid using more than 2 reagents in a reaction e.g. X<sub>1</sub> + X<sub>2</sub> + X<sub>3</sub>-> X<sub>4</sub>

#### **ODE vs SSA**

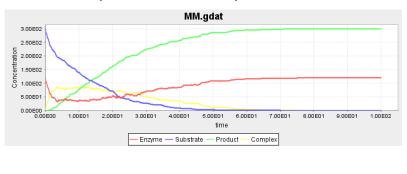
When the number of molecules is high SSA behaves like ODE(!)





#### **ODE vs SSA**

 Stochastic simulation of MM at low molecule numbers (E =100, S = 300)

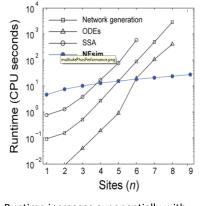


## Which Type of Model to Use?

- At low molecule numbers
  - use Stochastic model
- At **high** molecule numbers
  - Both types of simulation can be used
  - But SSA might require more "computing power" than the ODE simulation

#### **NFsim**

- Complex pathways are time consuming to simulate – have to keep track of every state/interaction
- NFsim, a BioNetGen addon, runs network free simulations- only tracks the existing system
- Much lower runtime



Runtime increases exponentially with complexity, except for NFsim

Diagram taken from NFsim user manual

## **Examples**

Before going any further into examples, do You have any questions?

### Fundamental Operations BioNetGen

Script is split into 'blocks', each defining a different part of the model

- Parameters: reaction rate constants, and values for initial concentrations of species in the biological system
- Molecule types: The molecules the model contains, including their components and allowed component states (e.g. phosphorylation sites)
- Seed species: The initial state of system (initial species and their concentrations)
- Observables: The model outputs

#### Fundamental Operations BioNetGen

Script is split into 'blocks', each defining a different part of the model

- Functions: Define global and/or local functions of observables for use in rate laws. Not essential.
- Reaction rules: Rules that describe how molecules interact
- Actions: Network generation and simulation

Each block must be enclosed with 'begin x' and 'close x' where 'x' is the block in question (e.g. 'begin parameters' and 'end parameters')

### Fundamental Operations BioNetGen

- To define a molecule 'a' with 2 binding sites:
  - -a(b,c)
  - Where the names of the binding sites are unimportant
- To define a phosphorylation site 'ps' on molecule 'a'
  - a(ps~U~P)
  - Where U represents one state (unphosphorylated) and P represents the other state (phosphorylated)

#### Fundamental Operations BioNetGen

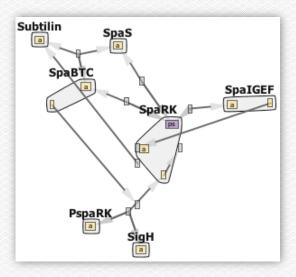
- To bind molecules 'a' and 'b', with binding sites (b) and (a):
  - a(b) + b(a) -> a(b!1).b(a!1)
- For the phosphorylation at site 'ps' on molecule 'a'
  - a(ps~U) -> a(ps~P)
  - Where molecule a has previously been defined as a(ps~U~P)

Thank you for your attention ©

## Subtilin production

- Natural antibiotic secreted by *B.subtilis* in response to excessive growth
- Lack of food activates:
  - Subtilin production
  - Immunity of cells
- This system can be modeled using BioNetGen

## Subtilin system



33

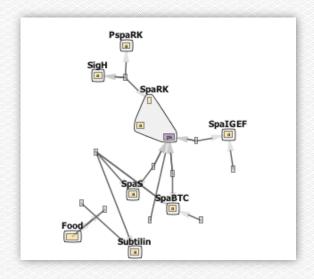
## Modelling

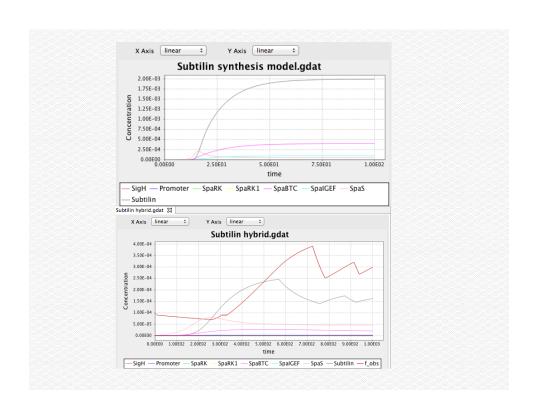
- Not possible to model a population in BioNetGen
- But there is a way to get around it!
- A set of rules to mimic the effects of the changes in population can be created
- · Set of logical functions is introduced

Example...

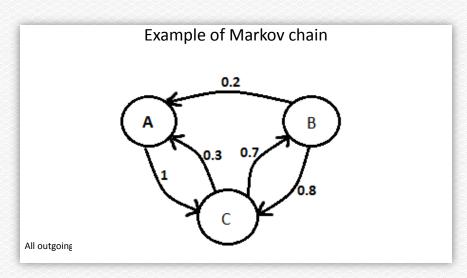
3

## Hybrid Model





#### A discrete-time Markov chain



### Rate parameter conversion

- Most of the papers use deterministic models
- We might want to convert deterministic model (ODE) into non-deterministic (Stochastic)
  - We would need to convert deterministic rate constants (the k<sub>i</sub>'s) into stochastic rate constants (the c<sub>i</sub>'s)
- First thing to do would be to deal with concentrations:
  - Convert M (moles per litre) into molecule numbers

# Concentrations and molecules example

- For example let's try to convert M of the enzyme RibA to molecules number
- $[RibA] = 5 * 10^{-7} M$
- Volume of the cell is V= 10<sup>-15</sup> litres
- Number of moles in the RibA enzyme is [RibA]V= 5 \* 10<sup>-22</sup>
- To get number of molecules we need to multiply moles with Avogadro number n<sub>A</sub>

$$n_A[RibA]V = n_A * 5 * 10^{-22}$$

#### Ordinary Differential Equation (ODE)

- It works under three assumptions
- 1. Reactions always in **well-stirred**, homogenous media (mass action kinetics)
- 2. Quasi-steady state assumption and substrate>> enzyme (Michaelis-Menten rate law)
- 3. Concentrations are **not small** (so we can use ODE's)

## Stochastic modelling

- The state space of a stochastic model is thus a set of tuples
- E.g., the state of a 6-species model is a tuple

$$(x_1, x_2, x_3, x_4, x_5)$$

where each x; is a natural number

 In theory, the state space can be infinite (the number of tuples, not the length of each tuple)

#### Stochastic simulation algorithm (SSA)

- Initially developed to analyse and better understand various chemical reactions which include large number of species
- Suppose system includes M chemical reactions {
   R<sub>1</sub>,...,R<sub>M</sub>} and N chemical species
- $x(t) = (x_1(t),...,x_n(t))$  is the state vector(number of molecules of species) of the system at a time t.
- When reaction  $R_j$  fires, the system changes as  $x(t) -> x(t) + v_i$
- $v_j$  is vector of N integers and represents state change caused by the firing of  $R_j$

## SSA

```
//initialize time and system state t_{sim} := 0; x := x_0; // simulation up to time T while t_{sim} <= T do evaluate a_j(x) (1 <= j <= M) and a_0(x); t := sample time step from density of Eq.1; j := sample reaction index from distribution of Eq.2; t_{sim} := t_{sim} + t; x := x + v_j; end
```